

Preconditions of properties described in CTL for statements manipulating pointers

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Workshop 1, DSN-2005

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Overview

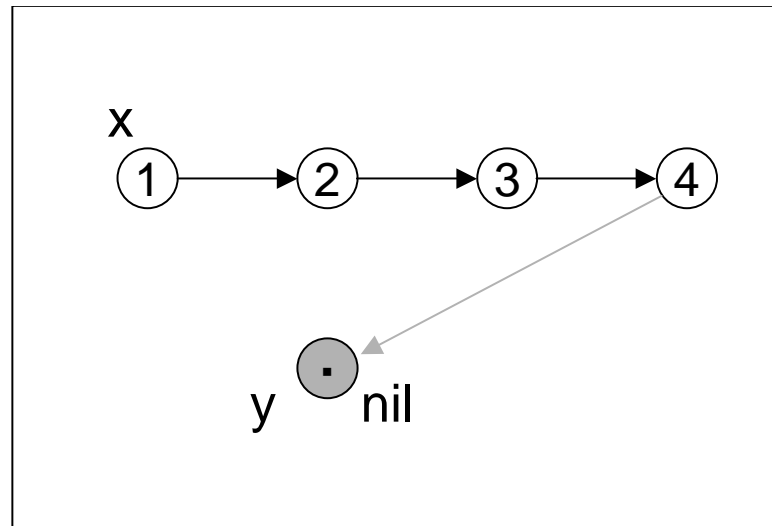
- We are working in an ongoing project that develops a method that verifies properties on **graph rewriting systems** such as **program heaps**; and a tool based on the method.
- The framework our method is based upon is **Predicate Abstraction**, which, from an infinite transition system (TS), creates a **finite** TS as a sound abstraction, thus we can **model-check** it to verify the original property.
- We use **Temporal Logic formulas** to express **predicates**.
- We need:
 - Calculation of **preconditions** of predicates for each transition: Done. This talk.
 - Decision procedure to judge **satisfiability** of predicates: we are working on the issue.

Example

```
0: y := nil
1: if (x == nil) goto 7
2:   t := y
3:   y := x
4:   x := x.next
5:   y.next := t
6:   goto 1
7: (end)
```

Example

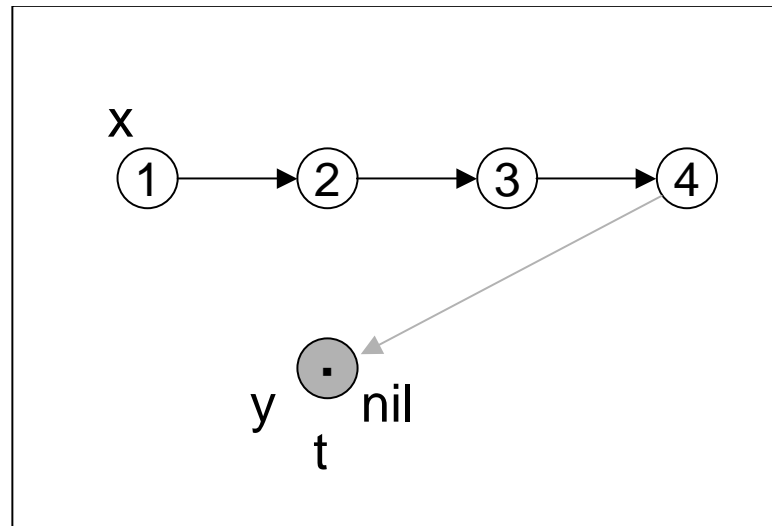
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```



0: y=nil

Example

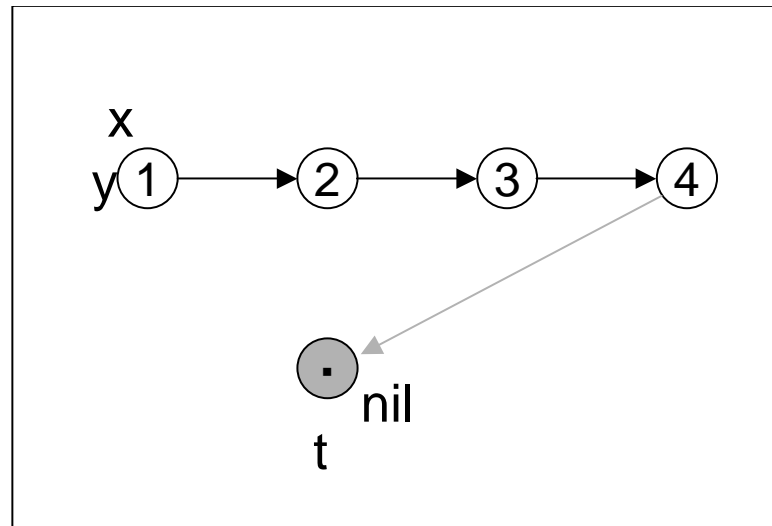
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2: t=y

Example

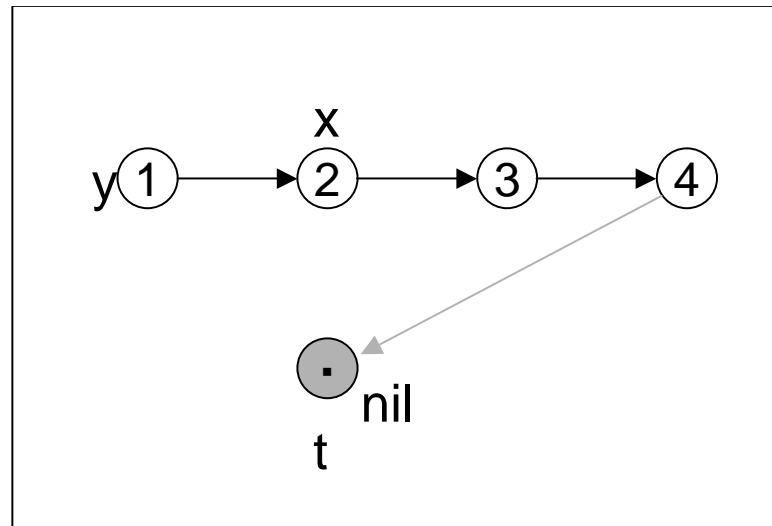
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3: y=x

Example

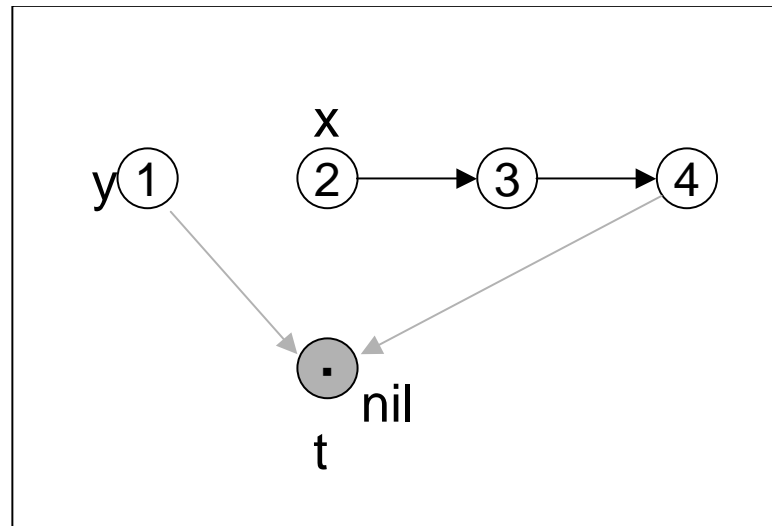
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```



4: x=x.next

Example

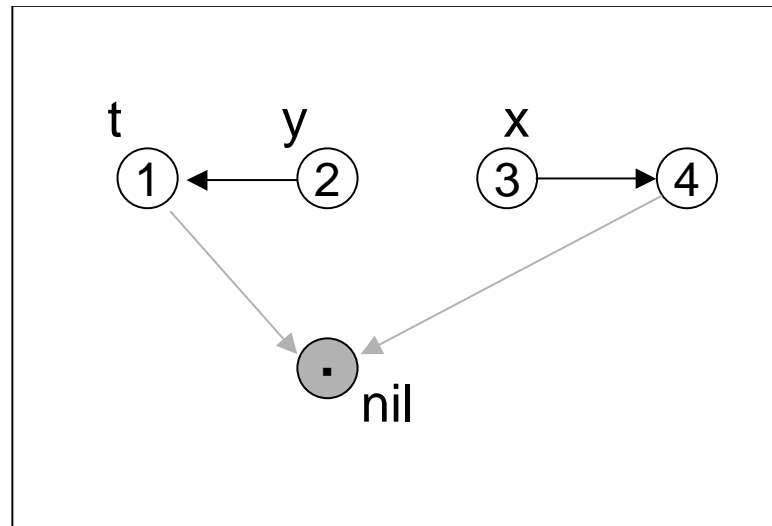
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7: (end)
```



5: y.next=t

Example

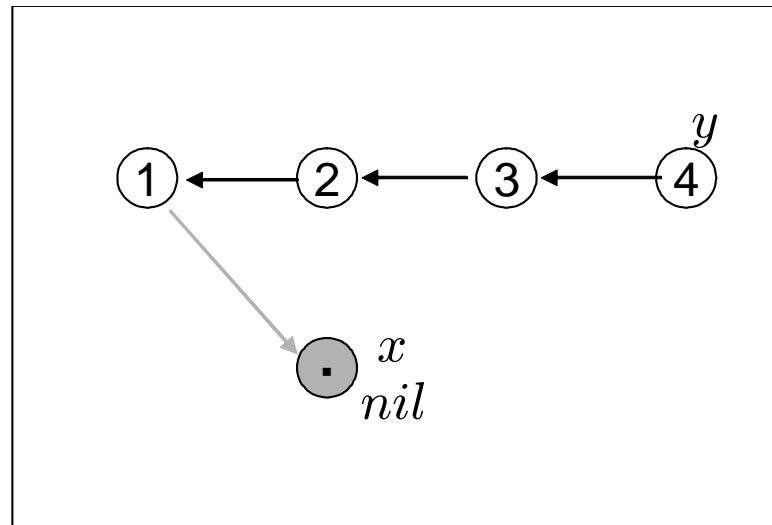
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5: y.next=x

Example

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7: (end)

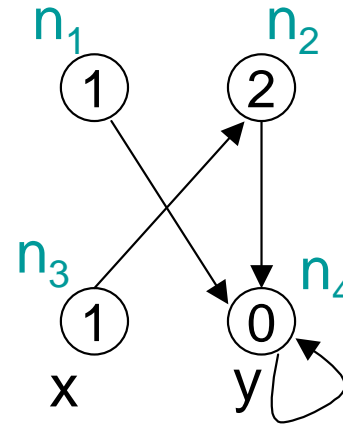
Pointer Structure

Var: the set of variables

Val: the set of values

pointer structure: tuple $S = (N, p, v, \rho)$ s.t.

- N is a finite set of nodes.
- $p : N \rightarrow N$
- $v : N \rightarrow \text{Val}$
- $\rho : \text{Var} \rightarrow N$



$N = \{n_1, n_2, n_3, n_4\}$, $\text{Var} = \{x, y\}$,
 $p(n_1) = n_2$, $v(n_2) = 2$, $\rho(x) = n_3$,
etc

Pointer Manipulation Language (PML)

- Assignment Statements
($x, y \in \text{Var}, m \in \text{Val}$)
 - `x := y`
 - `x := y.next`
 - `x.next := y`
 - `x := new()`
 - `x.val := m`
- Conditional Goto Statements
 - `if (cond) goto line`

CTL

CTL formula φ :

$\varphi = p \mid \neg\varphi \mid \varphi \vee \varphi \mid \varphi \wedge \varphi \mid \mathbf{EX}\varphi \mid \mathbf{AX}\varphi$
 $\mid \mathbf{E}(\varphi \mathbf{U} \varphi) \mid \mathbf{A}(\varphi \mathbf{U} \varphi) \mid \mathbf{E}(\varphi \mathbf{R} \varphi) \mid \mathbf{A}(\varphi \mathbf{R} \varphi)$
 $(p \in \text{Var} \cup \text{Val})$

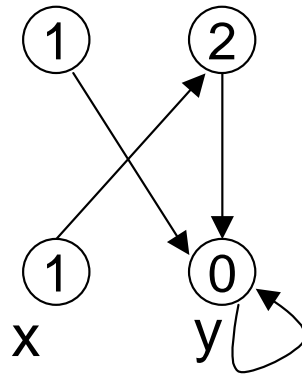
Abbrev: $\mathbf{EF}\varphi = \mathbf{E}(\text{true} \mathbf{U} \varphi)$ etc

Form := the set of CTL formulas.

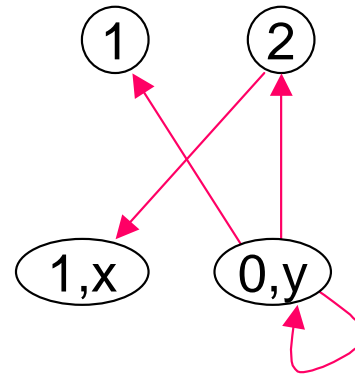
Kripke Structure and Pointer Structure

Kripke structure $K(S) = (N, R, L)$ induced by a pointer structure $S = (N, p, v, \rho)$.

- $R = \{(n, n') \mid p(n') = n\}$ reverse direction
- $L(x) = \{\rho(x)\}$ ($x \in \text{Var}$)
- $L(m) = \{n \in N \mid v(n) = m\}$ ($m \in \text{Val}$)



S



$K(S)$

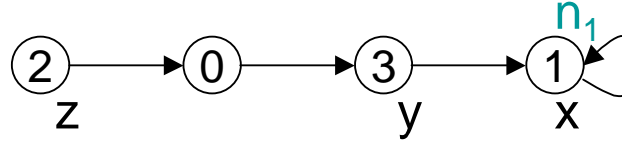
Properties described in CTL

$K(S_1), n_1 \models x$

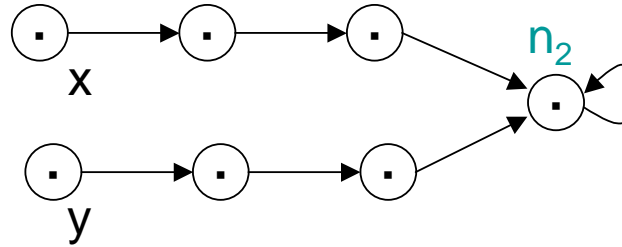
$K(S_1), n_1 \models 1$

$K(S_1), n_1 \models \mathbf{EX}y$

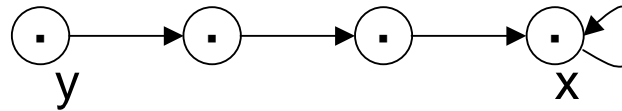
$K(S_1), n_1 \models \mathbf{EF} z$



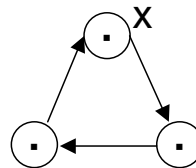
$K(S_2), n_2 \models \mathbf{EF} x \wedge \mathbf{EF} y$
(confluence)



$K(S_3) \models x \rightarrow \mathbf{EF} y$
(x is reachable from y .)



$K(S_4) \models x \rightarrow \mathbf{EXEF} x$
(x is in a cycle.)



Predicates - p-formulas

We define **predicates** for our abstraction method. First we define syntactically **p-formula**:

1. $\forall\varphi$ is a p-formula for a CTL formula φ .
2. $\neg Q_1$ and $Q_1 \vee Q_2$ are p-formulas for p-formulas Q_1 and Q_2 .

Abbrev: $Q_1 \wedge Q_2$, $Q_1 \rightarrow Q_2$, $Q_1 \leftrightarrow Q_2$, $\exists\varphi (= \neg\forall\neg\varphi)$

Example of p-formula: $\forall(0) \vee \forall(x \rightarrow \mathbf{AX1})$
cf: $\forall(0 \vee (x \rightarrow \mathbf{AX1}))$

A p-formula Q induces a **predicate** $\models^* Q$ on PtrStr:

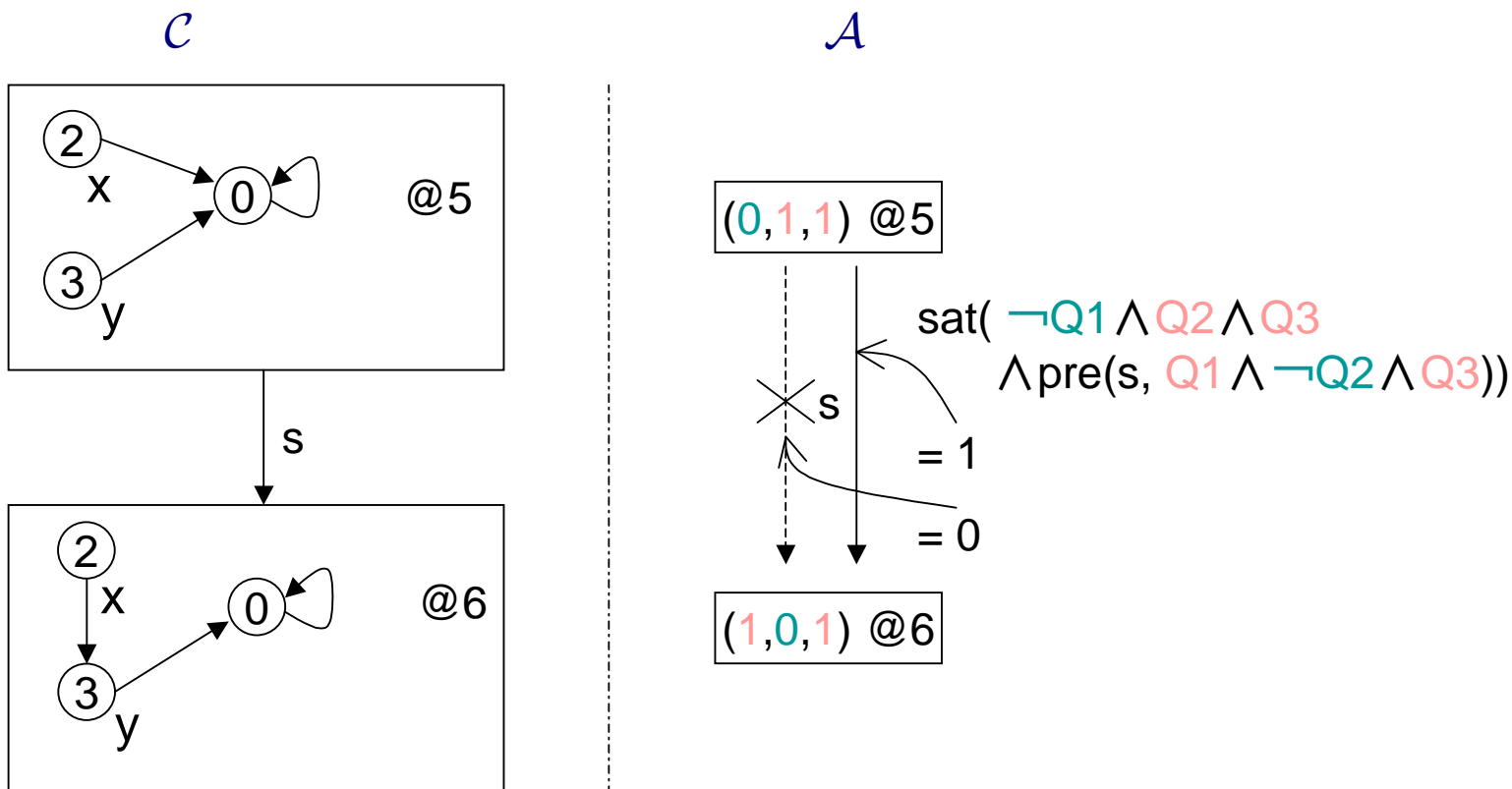
- $S \models^* \forall\varphi \iff$ For all $n \in N$ s.t. $K(S), n \models \varphi$.
- $S \models^* \neg Q \iff S \not\models^* Q$.
- $S \models^* Q_1 \vee Q_2 \iff S \models^* Q_1$ or $S \models^* Q_2$.

Predicate Abstraction

P : given PML program.

Q_1, \dots, Q_n : selected p-formulas.

e.g. $Q_1 = \forall(y \rightarrow \mathbf{EX}x)$, $Q_2 = \forall(0 \rightarrow \mathbf{EX}2)$, $Q_3 = \forall(x \rightarrow 2)$



$s = \text{"x.next:=y"}$ at line 5

Predicate Abstraction (cont)

Two functions used to define $\rightarrow_{\mathcal{A}}$ should satisfy:

- $\text{pre} : \text{AStmt} \times \text{PForm} \rightarrow \text{PForm}$

$$\llbracket s \rrbracket(S) \models^* Q \implies S \models^* \text{pre}(s, Q).$$

- $\text{sat} : \text{PForm} \rightarrow \{0, 1\}$

$$Q \text{ is satisfiable} \implies \text{sat}(Q) = 1.$$

FACT

The transition system \mathcal{A} thus defined is a sound abstraction of \mathcal{C} with respect to ACTL* properties.

Preconditions

We will define $\text{pre} : \text{AStmt} \times \text{PForm} \rightarrow \text{PForm}$ (in the following slides).

Theorem

For $S \in \text{PtrStr}$, $s \in \text{AStmt}$ and $Q \in \text{AStmt}$:

$$\llbracket s \rrbracket(S) \models^* Q \iff S \models^* \text{pre}(s, Q)$$

Note1: the requirement for pre was:

$$\llbracket s \rrbracket(S) \models^* Q \implies S \models^* \text{pre}(s, Q)$$

Note2: Our function pre gives the weakest precondition in the ordinary sense. The Hoare triple

$$\{\text{pre}(s, Q)\} s \{Q\}$$

holds.

- $\text{pre}(s, \neg Q_1) = \neg \text{pre}(s, Q_1)$
- $\text{pre}(s, Q_1 \vee Q_2) = \text{pre}(s, Q_1) \vee \text{pre}(s, Q_2)$

For $s \neq x.\text{next} := y$, we have $\text{pre}(s, \forall(\varphi)) = \forall(\psi)$:

s	ψ
$x := y$	$\varphi[y/x]$
$x := y.\text{next}$	$\varphi[\mathbf{EX}y/x]$
$x.\text{val} := m$	$\varphi[m \vee x/m][n \wedge \neg x/n]_{n \in \text{Val} \setminus \{m\}}$
$x := \text{new}()$	$\begin{cases} \varphi[\text{false}/x] & \text{if } \text{satnew}(\varphi) \text{ holds} \\ \text{false} & \text{otherwise} \end{cases}$

satnew is defined as follows:

- $\text{satnew}(v) \iff v = x.$ (for $v \in \text{Var}$)
- $\text{satnew}(m) \iff m = 0.$ (for $m \in \text{Val}$)
- $\text{satnew}(\neg\varphi) \iff \text{satnew}(\varphi)$ does not hold.
- $\text{satnew}(\varphi_1 \vee \varphi_2) \iff \text{satnew}(\varphi_1)$ or $\text{satnew}(\varphi_2).$
- $\text{satnew}(\mathbf{EX}\varphi) \iff \text{satnew}(\varphi).$
- $\text{satnew}(\mathbf{E} [\varphi_1 \mathbf{U} \varphi_2]) \iff \text{satnew}(\varphi_2).$
- $\text{satnew}(\mathbf{E} [\varphi_1 \mathbf{R} \varphi_2]) \iff \text{satnew}(\varphi_2).$

Inductive definitions for $s = x.\text{next} := y$. For given CTL formula φ , we construct p-formula Q and CTL formula φ_1 and φ_2 such that $\text{pre}(s, \forall(\varphi)) = (Q \wedge \forall(\varphi_1)) \vee (\neg Q \wedge \forall(\varphi_2))$.

For simplicity here we assume that for formula ψ that appears as the induction hypothesis either Q and $\neg Q$ is valid and $\text{pre}(s, \forall(\psi)) = \forall(\overline{\psi})$. See the paper for the general case.

φ	Q	φ_1	φ_2
v ($v \in \text{Var}$)	true	v	—
m ($m \in \text{Val}$)	true	m	—
$\neg\psi_1$	true	$\neg\overline{\psi_1}$	—
$\psi_1 \vee \psi_2$	true	$\overline{\psi_1} \vee \overline{\psi_2}$	—
EX ψ_1	$\forall(x \rightarrow p_{\text{EX}}(\overline{\psi_1}))$	$f_{\text{EX}}^\top(\overline{\psi_1})$	$f_{\text{EX}}^\perp(\overline{\psi_1})$
E (ψ_1 U ψ_2)	$\forall(x \rightarrow p_{\text{EU}}(\overline{\psi_1}, \overline{\psi_2}))$	$f_{\text{EU}}^\top(\overline{\psi_1}, \overline{\psi_2})$	$f_{\text{EU}}^\perp(\overline{\psi_1}, \overline{\psi_2})$
E (ψ_1 R ψ_2)	$\forall(x \rightarrow p_{\text{ER}}(\overline{\psi_1}, \overline{\psi_2}))$	$f_{\text{ER}}^\top(\overline{\psi_1}, \overline{\psi_2})$	$f_{\text{ER}}^\perp(\overline{\psi_1}, \overline{\psi_2})$

- $p_{\mathbf{EX}}(\psi_1) = \psi_1,$
 $f_{\mathbf{EX}}^\top(\psi_1) = y \vee \mathbf{EX}(\neg x \wedge \psi_1),$
 $f_{\mathbf{EX}}^\perp(\psi_1) = \mathbf{EX}\psi_1.$
- $p_{\mathbf{EU}}(\psi_1, \psi_2) = \mathbf{E} [\psi_1 \mathbf{U} \psi_2],$
 $f_{\mathbf{EU}}^\top(\psi_1, \psi_2) = x \vee \mathbf{E} [(\neg x \wedge \psi_1) \mathbf{U} (\neg x \wedge \psi_2)] \vee$
 $\mathbf{E} [(\neg x \wedge \psi_1) \mathbf{U} (\neg x \wedge (y \wedge \psi_1))],$
 $f_{\mathbf{EU}}^\perp(\psi_1, \psi_2) = \mathbf{E} [\psi_1 \mathbf{U} \psi_2].$
- $q_{\mathbf{ER}}(\psi_1, \psi_2, v_1, v_2) = v_1 \vee \mathbf{E} [\{v_2 \vee \psi_1 \vee (\mathbf{EX}x \wedge \mathbf{AX}x)\} \mathbf{R} \{\psi_2 \wedge \neg x\}],$
 $p_{\mathbf{ER}}(\psi_1, \psi_2) = \psi_2 \wedge [\psi_1 \vee y \vee \mathbf{AX}\perp \vee \mathbf{EX}q_{\mathbf{ER}}(\psi_1, \psi_2, \perp, y)],$
 $f_{\mathbf{ER}}^\top(\psi_1, \psi_2) = q_{\mathbf{ER}}(\psi_1, \psi_2, x, y),$
 $f_{\mathbf{ER}}^\perp(\psi_1, \psi_2) = q_{\mathbf{ER}}(\psi_1, \psi_2, \perp, \perp).$

Example

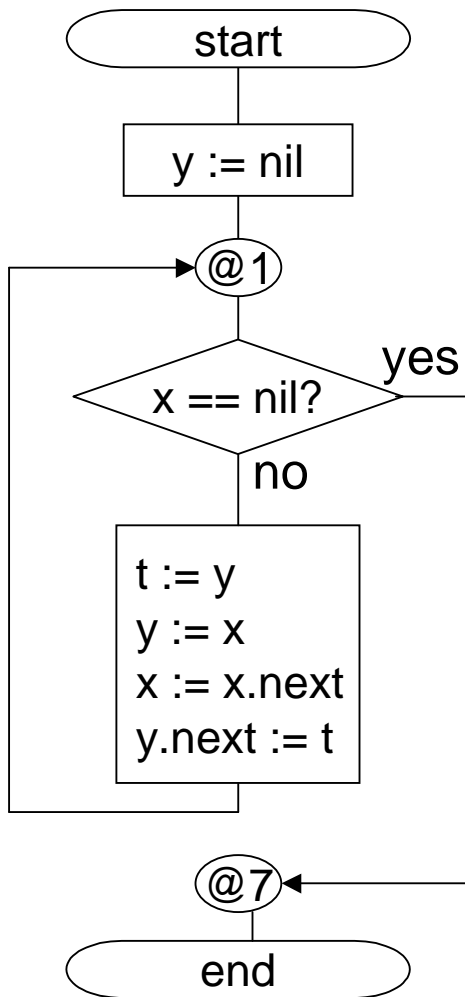
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1: if (x == nil) goto 7
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4:   x := x.next
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6:   goto 1
7: (end)
```

“If a node is reachable from x when the program starts, it will be reachable from y when the program ends.”

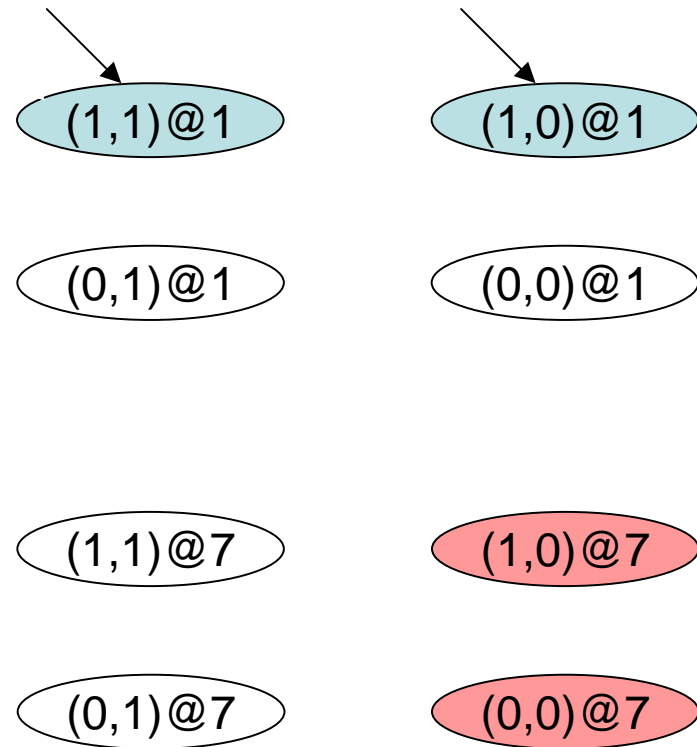
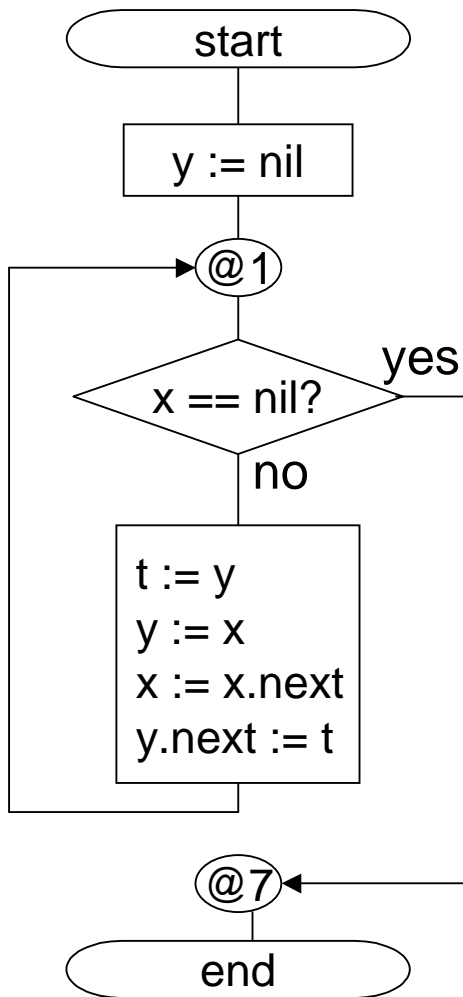
p-formulas to use: (u is a dummy variable.)

- $Q_1 = \forall(u \rightarrow \mathbf{EF} x)$: u is reachable from x .
- $Q_2 = \forall(u \rightarrow \mathbf{EF} y)$: u is reachable from y .

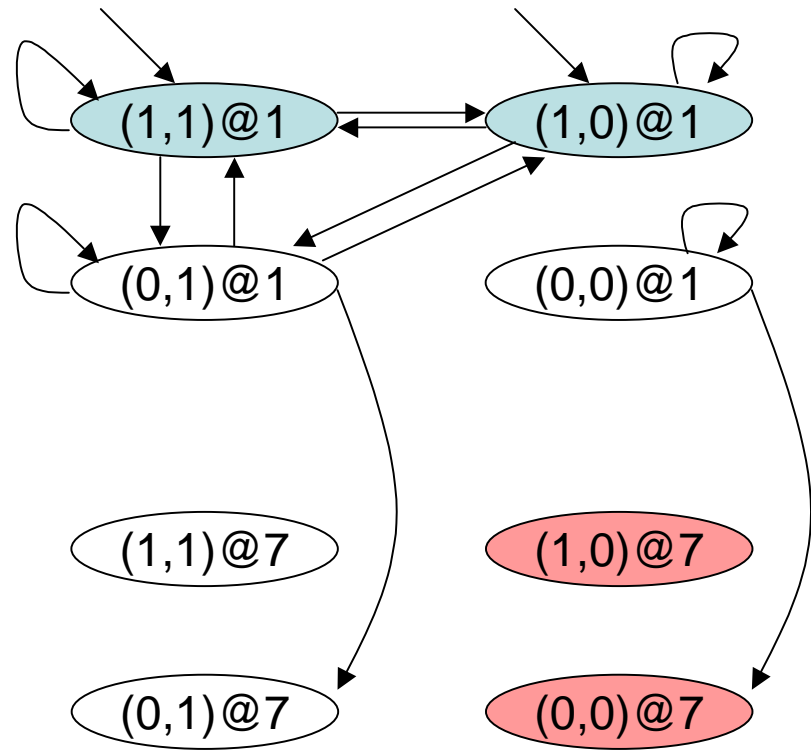
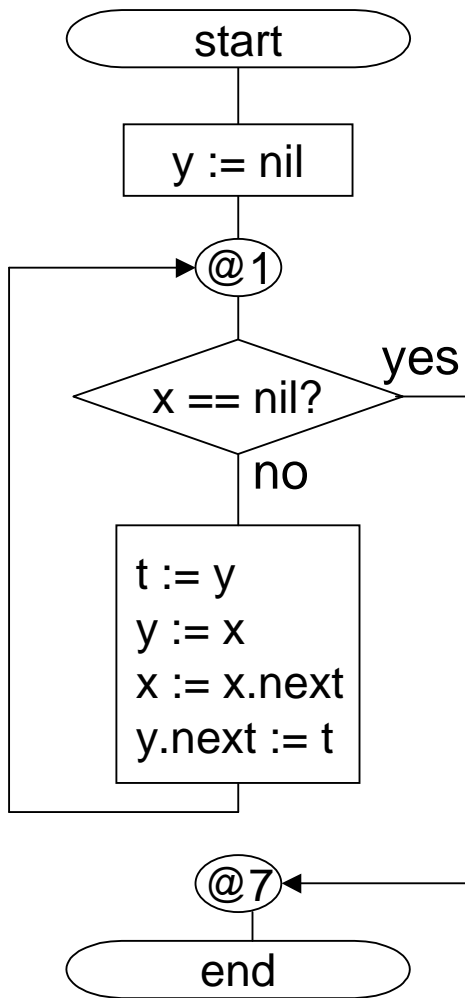
To verify: Q_1 holds at line 1 \implies Q_2 holds at line 7.



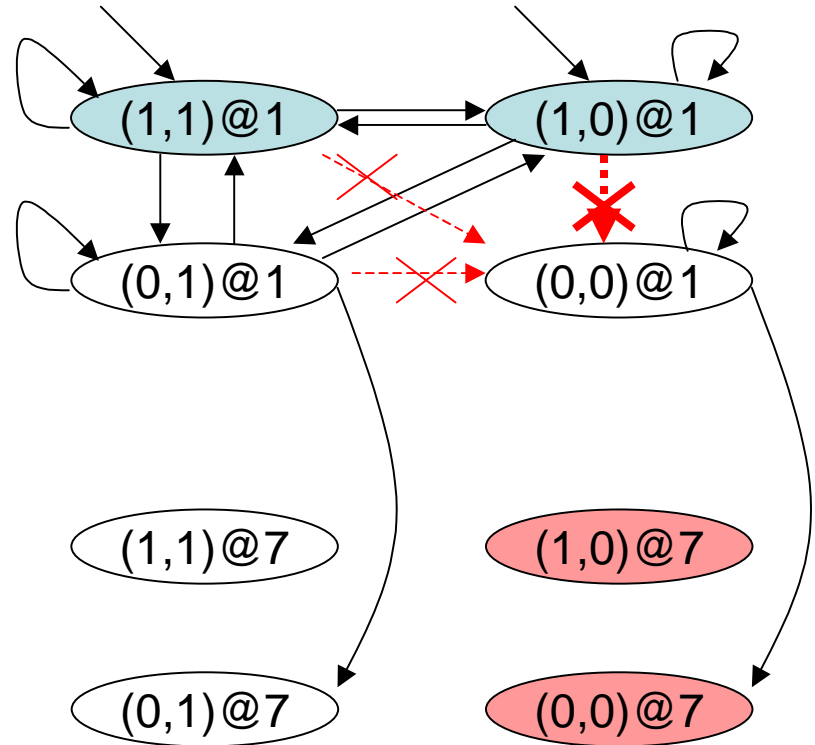
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$$Q_1 = \forall(u \rightarrow \mathbf{EF} x), Q_2 = \forall(u \rightarrow \mathbf{EF} y)$$



$$Q_1 = \forall(u \rightarrow \mathbf{EF} x)$$

$$\neg Q_2 = \forall(u \rightarrow \neg \mathbf{EF} y)$$

$$\text{pre}(s, \neg Q_1) =$$

$$\forall(x \rightarrow \mathbf{EF} \mathbf{EX}x) \wedge \forall(u \rightarrow \neg(x \vee \mathbf{E} (\neg x \mathbf{U} (\neg x \wedge (\mathbf{EX}x \vee y))))))$$

$$\vee \forall(x \rightarrow \neg \mathbf{EF} \mathbf{EX}x) \wedge \forall(u \rightarrow \neg \mathbf{EF} \mathbf{EX}x)$$

$$\text{pre}(s, \neg Q_2) = \forall(u \rightarrow \neg(x \vee \mathbf{E} (\neg x \mathbf{U} (\neg x \wedge y))))$$

$$(s = "t := y; y := x; x := x.next; y.next := t")$$

Summary and Future Work

In an on-going project we

- use CTL formulas to express properties on program heaps.
- develop an algorithm to calculate preconditions for each basic pointer-manipulating operation that are suitable for predicate abstraction.

Future work includes:

- To develop a decision procedure to judge whether a given predicate is satisfiable or not.
- To develop a method that analyzes a counterexample of the model checking on the abstract structure.
- To develop a method to verify liveness properties.

(the end of the slides)